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# Rich Gunther

## Technical Skills

### Operating Systems

Windows 95/98/NT/  
2000/XP, Mac (up to  
OSX), UNIX, Linux

### Application Development

Visual Basic, Visual  
C++, Java, Delphi, Pas-  
cal, COM, DCOM, OOP

### Database Development

Access, MSSQL,  
MySQL, Oracle

### Web Development

HTML, JavaScript,  
VBScript, ASP, CSS,  
DHTML, Flash,  
Dreamweaver,  
FrontPage

### Design

Adobe Illustrator/  
Photoshop/InDesign/  
Pagemaker. Macro-  
media Flash/Director/  
Fireworks

### Research

SPSS, MATLAB, Quattro  
Pro, JNP

### Office Productivity

Visio, Project, MSOffice  
XP, Adobe Acrobat

**Portfolio available at:  
[www.cybergunther.com](http://www.cybergunther.com)**

## Academics

Master of Science in Human Computer Interaction  
Carnegie Mellon University, Expected August 2003

Bachelor of Science in Cognitive Psychology  
University of Florida, May 2000, with honors

## Professional Experience

### Lead Systems Engineer, Ovo Studios

*May 2002 to Present*

I developed interactive media applications for capturing observational research and usability testing. I was also the primary point of contact for our customer base. In addition, I led development of the customer extranet, and installed and integrated our products at client sites.

### Lead Consultant, OnCenter Consulting, LLC

*May 2002 to Present*

I developed web-based usability tools and data-driven applications. In addition, I contributed to seminars on user-centered product design and cross-functional team building.

### Usability Architect, Rockwell Software

*January 2000 to January 2002*

At Rockwell, I led a cross-functional team of designers, developers, information architects, and usability testers. Among my accomplishments were the development of usable interfaces for all Rockwell products, deployment of an internal usability web portal, and use of User-Centered Design methods to ensure consistency and ease of use. I also participated in emerging technologies research with the Rockwell Science Center.

### Research Assistant to Dr. Robert Sorkin, Univ. Of Florida

*May 1999 to May 2000*

I developed interactive laboratory software for teaching research methods to undergraduate psychology students. Also, I participated in extensive research in display design, decision theory, and signal detection. In addition, I was part of a group which redesigned common medical devices to minimize usage errors and training time.

## Awards and Activities

Member, Usability Professionals Association, 2000-Present, Presenter UPA 2001

Member, Human Factors and Ergonomics Society, 1999-Present

Member, Sigma Alpha Epsilon Fraternity, 1997-Present

Recipient, Honors Recommendation, Psychology Dept, U. of Florida, May 2000

Recipient, Florida Undergraduate Scholars Award, 1996-2000

Recipient, Presidential Leadership Award, 1996